

THE GOONHAMMER OPEN UK MARCH 2024

WHEN: March 2nd/3rd March 2024

WHERE: De Montfort Students' Union, Campus Centre Building, Mill Ln, Leicester LE2 7DR

PLAYERS: 72

POINTS: 2,000

ROUNDS: 6

TOURNAMENT FORMAT

ARMY SELECTION

All games will be played at the Strike Force level using all the rules from the current season's GT pack at the time of the event.

Lists should be submitted in BCP no later than 23:59 on 17th February 2024 to give the organisers time to review. Please make sure your list is as clear as possible for your opponent. Lists created in Battlescribe should use the Chat Text export to make them easier to read.

We will be using the Battle Ready points scoring from the mission pack. To qualify for this all models in your army should be painted and based (unless the model is used without a base e.g. a Rhino). To count as being painted all armies should meet the "battle ready" standard as pictured:



RULES, FAQs AND ERRATA

The tournament will use all Games Workshop rules publications, FAQs, and errata published up to and including 17th February 2024. Anything published after this date will not be used (subject to TO discretion). We will also be using our own event FAQ to cover any grey areas not detailed in Games Workshop publications. You can find this on the Goonhammer website under “Events -> Goonhammer Open UK.”

RULES QUERIES

If you have any queries relating to event rulings, please submit them to contact@goonhammer.com and specify RULES QUERY – GHU UK in the subject line. We maintain an event FAQ for all of our Goonhammer Open events on the Goonhammer.com events page – please make sure that you consult this to see if your question has been answered.

WHAT YOU NEED TO BRING

1. Your 2000pt army
2. The rules for anything you're using - paper or electronic is fine, but these should be available to your opponent to check if necessary.
3. Dice, measuring tapes, markers, and other paraphernalia
4. A chess clock

Chess Clocks

If either player wants to use a chess clock in a game, a chess clock should be used. During rounds, there will be regular announcements of the amount of time that has elapsed, and if you are concerned your game might run out of time, please consider starting using a chess clock at this point, with half of the remaining time allocated to each player. If you are concerned about time management in a game, please let a judge know as soon as possible.

Once a player runs out of time on their clock they can make no further actions except to make saves and score points that require no further interaction e.g. if your unit is controlling an objective when the time runs out, you will be able to score points for that objective as long as you can do so without moving the unit. If both players run out of time, the game ends. If this happens before the game has concluded, players should score any further points remaining as described above.

In general each player is responsible for their own time on the clock, but we expect players to act sportingly with regards to clock management. The goal of the clock is to ensure both players get to participate fairly in the game, not to create an angle to exploit.

Missions and Scoring

Missions subject to seasonal change

SATURDAY

Round 1 – Mission J – Priority Targets/Chilling Rain/Crucible of Battle
Round 2 – Mission F – Supply Drop/Chilling Rain/Search and Destroy
Round 3 – Mission H – The Ritual/Chilling Rain/Hammer and Anvil
These missions will be played on terrain layouts inspired by GW Map 4

SUNDAY

Round 4 – Mission M – Purge the Foe/Chilling Rain/Crucible of Battle
Round 5 – Mission L – Scorched Earth/Chilling Rain/Dawn of War
Round 6 – Mission O – Vital Ground/Chilling Rain/Crucible of Battle

These missions will be played on terrain layouts inspired by GW Map 3
Pairings will be organised by wins -> random. Standings will be determined by wins -> OGW%

Final standings will be submitted to the ITC and UK TC circuits.

TERRAIN

We are using two types of terrain piece for the Goonhammer Open.

- Ruins – Played according to the rules for Ruins. All pieces will have a footprint or be placed on a base to create one. In all cases, treat all windows/holes on ground level as being opaque.
- Walls/Crate Stacks – Played according to the rules for Hills/Sealed Buildings.

In all cases, gaps between solid parts of terrain pieces are intended to be large enough to allow a Knight to pass them. If this is not the case, either adjust the terrain in agreement with your opponent, or call a judge to reposition it.

Please refer to the latest map pack available on the [events page](#) for the layouts for your table.

STREAMING AND PHOTOGRAPHY

Hellstorm Wargaming will be streaming all the action on the day live on Twitch and Youtube, and you may be asked to play on the streaming table. This is optional except for the top table of game 6 where players will be required to play on stream.

The Goonhammer team will also be taking photos throughout the event. Our privacy policy is published on the Goonhammer Open UK events page on the website.

PRIZES

Prizes will be awarded in the following categories:

Best General – 1st, 2nd, 3rd

Best in Faction – Space Marines, Imperium, Chaos, Aeldari, Other Xenos

Best in Bracket – The highest-scoring 4-2, 3-3, 2-3, and 1-4 player, as well as the Most Determined Player (the lowest-scoring player who completes all of their games)

Best Army – one prize each for Judges' Choice and Voters' Choice

Single Miniature painting contest (sponsored by Mohawk Miniatures)

We have trophies for every category and a selection of fantastic prizes from our sponsors as well – we'll be updating these as more are added and you can check out all the event sponsors on the [event page](#) on Goonhammer!

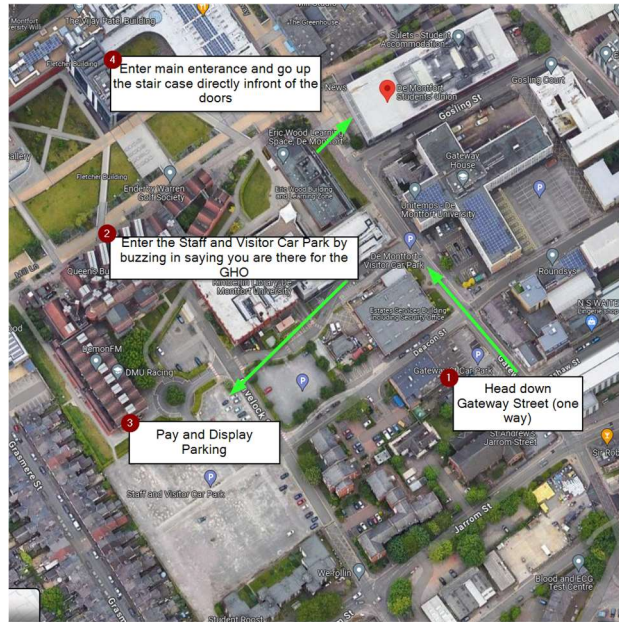
SPONSORS

The Goonhammer Open could not happen with support from our Event partners and sponsors. We'd like to thank each of them and encourage you to check them out!



FINDING THE VENUE AND PARKING

The event is hosted at the De Montfort Student Union building (LE2 7DR) pictured below. We have use of the onsite parking at the Staff and Visitor Car Park if you have provided your name and numberplate to us when you bought your ticket.



As inner Leicester is all one way roads, do not overshoot the parking entrance (pictured below) – this will cost you 5 minutes of looping back around!



Accessibility

We want to ensure our event is accessible to everyone. If you have any specific accessibility requirements or if there is anything we can do to make your experience more comfortable please let us know at contact@goonhammer.com with **UK GHO** in the subject line.

Accommodation

Being in the heart of Leicester there are plenty of options for accommodation for all different budgets.

We did have a few people get caught out by renting cheap student flats on AirBnb which got cancelled on them last minute when they found out they weren't students – so be mindful of that.

Within 8 minutes walk of the venue is the [Gresham Aparthotel](#), who will give 20% for any bookings over the weekend for their Luxury apartments with the code GA000227. These rooms are quite nice, all equipped air conditioning and cooking facilities to let you recharge your batteries over the weekend.

Age of Attendees R18+

This event is restricted to individuals aged 18 and above at the time of the event.

Food and vendors

The venue will have a staffed bar serving refreshments and snacks throughout the weekend. Alcoholic beverages are available; we kindly ask that you check with your opponent before getting a drink out of courtesy. Any drunken behaviour will not be tolerated at the event, drink responsibly.

The Student Union is well placed for a short walk to numerous different food options. The lobby has a lounge ideal for having your lunch if you bring it in or have it delivered.

Refunds

Requests for a refund on the ticket price can be made on Eventbrite up to 30 days ahead of the event.