

GHO UK – Event FAQ

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This document contains rulings that we've given over email in response to player questions, plus our rulings on some common items of ambiguity.

General

Question: Do abilities that allow you to use a Stratagem even if another unit has used it that phase allow you to use Overwatch an additional time?

Answer: Yes

Question: Given that, can the same unit fire overwatch twice, assuming the ability being used allows it to do so?

Answer: Yes, though note that many of the abilities allowing this say “even if **another** unit has already used the stratagem”, so would not permit the same unit to Overwatch twice.

Question: Given that, can the unit Overwatch twice based on the same trigger condition (e.g. a Unit starting a move).

Answer: No. Overwatch can only be used once each time an opportunity to use it is triggered. Note that if a unit starts and ends a move within range, it may still be possible to Overwatch it twice, because both starting and ending a move provides an opportunity to trigger it.

Question: Do abilities that ignore modifiers to a unit or model's characteristics prevent the AP or damage of attacks made by that unit being modified?

Answer: No, they can be modified as normal.

Question: When measuring to a skimmer with a small flying base, where should you measure distances to?

Answer: You should measure to the base. When making a charge, you need to roll sufficient distance to reach the base, but assuming you succeed may then place the model horizontally touching the vehicle's footprint as per the rules in the **base-to-base** commentary. This also means that models disembarking from a transport that meets this definition can be placed horizontally touching the vehicle's footprint.

Question: If a Transport is destroyed by Overwatch at the start of its move, can any units that Emergency Disembark make a move?

Answer: No – the rules for Emergency Disembark explicitly make the unit count as having made a Normal Move, regardless of whether the transport “counts” as having made a Normal Move at this point.

Question: Does being set up on the Battlefield trigger abilities that occur “when a unit finishes a Normal Move”?

Answer: No. The unit counts as having made a Normal Move this phase, but the act of setting up does not count as finishing this. Note that Overwatch specifically includes being set up as a trigger condition.

Question: Can an ability that is used to substitute a value for a dice prior to making a roll (e.g. Strands of Fate, Acts of Faith) be used when making a re-roll?

Answer: No. A re-roll is still part of the same roll, per the definition of re-rolls in the Core Rules, so the trigger condition to use these abilities does not arise when making one.

Aeldari

Question: If a unit using the Phantasm stratagem has a movement characteristic of less than seven inches, how far can it move?

Answer: Up to its movement characteristic.

Genestealer Cults

Question: When a replacement unit with One Shot weapons is set up with Cult Ambush, can the weapons be used again if the unit that it is replacing had used them?

Answer: Yes

Question: If a model with a One Shot weapon is returned to a unit with **Summon the Cult**, can the weapons be used again if the model had used them before being destroyed?

Answer: No